Weekly Sprint BoaRDS

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| **Week 9 – 2/5** |  |  |  |  |
| Peter | Blake | Ben | Anna | Kaylen |
| - Maze | - AMazingGame | - AMazingGame | - Maze | - UML |
| - Player |  |  | - Player | - Tile |
|  |  |  | - Stubs |  |
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| **Week 10 – 9/5** |  |  |  |  |
| Peter | Blake | Ben | Anna | Kaylen |
| - Testing | - Maze GUI | - Game/Menu GUI | - Coins | - Misc. GUI help |
| - Entities |  |  | - Entities | - Testing |
|  |  |  |  | - Gantt Chart |
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| **Week 11 – 16/5** |  |  |  |  |
| Peter | Blake | Ben | Anna | Kaylen |
| - Player | - Maze GUI | - Game/Menu GUI | - Graphics | - Update UML |
|  |  |  |  | - Documentation |
|  |  |  |  | - Misc help |
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| **Week 12 – 23/5** |  | **DUE 27/5** |  |  |
| Peter | Blake | Ben | Anna | Kaylen |
| - Integrate front/back end | - Maze Gui | - Maze Gui | - Integrate front/back end | - Misc. help |
| - Submit |  |  |  | - Update UML again |
|  |  |  |  | - Javadoc |
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